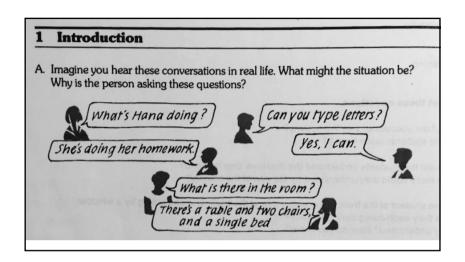
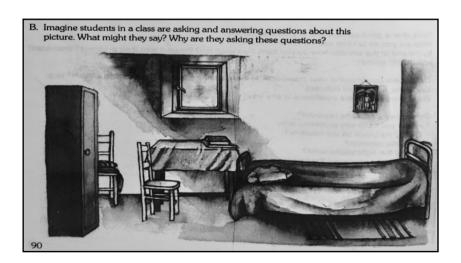
Communicative activities Unit 18

Yukio Tono (TUFS)



Features of real communication

- In all the conversations, the two people are genuinely exchanging information.
- → The person has a 'communicative need.'
- Although this is not the only reason why people communicate in real life, it is one of the main reasons; very often we talk in order to tell people things they do not know, or to find things out from other people.



Possible questions

• What kind of room is it? Ans: a bedroom

• Is there a cupboard in the room? Ans: Yes, there is.

• How many chairs are there? Ans: Two.

• Where's the desk? Ans: By the window.

Compare A and B

- In part B, the students are asking and answering questions, but they are not genuinely exchanging information.
- The students are using similar language to the people in the 'real life' conversation, but the purpose of the questions is quite different – it is simply to practise language.

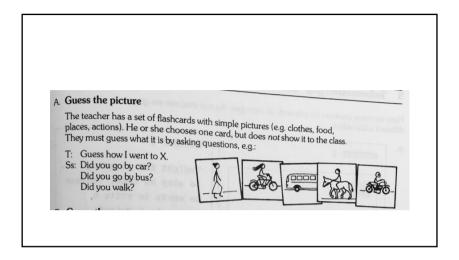
Creating a 'communicative need'

- The activity would become more interesting if we could create a reason for asking questions.
- We can do this by hiding the information, either from all the students or from some students, so that there is something they need to find out.
- → This is sometimes called an 'information gap' one person has information which another does not have, so there is a need to communicate.

Three kinds of information gap activities

- 1. Guessing games
- 2. Information gap exercises for pairwork
- 3. Activities in which students exchange personal information

Guessing games



B. Guess the sentence

The teacher writes a sentence on a piece of paper or card. He or she does not show the sentence, but writes the basic structure on the board, e.g.:

I went (somewhere) to (do something).

Students must guess the exact sentence by asking questions, e.g.:

Did you go to the park?

Did you go to school?

Did you go to the stadium?

Did you play football?

etc.

| went to the market to buy vegetables.

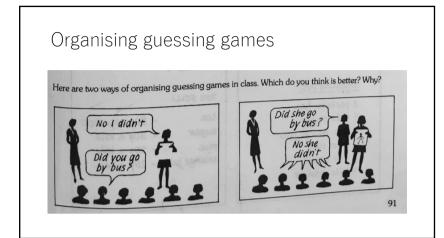
| went to achoal to be stadium to watch a football match.

C. Mime

The teacher calls a student to the front and secretly gives her a sentence written on a piece of paper, which describes a simple activity. The student mimes the activity. The other students try to guess the situation.

You are mending a punchure.

You are changing a light bulb.

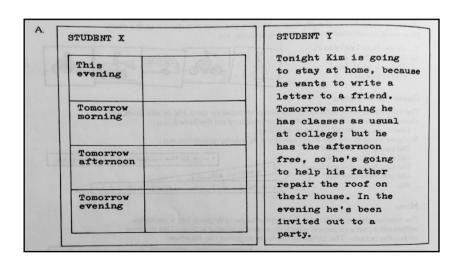


Other guessing games

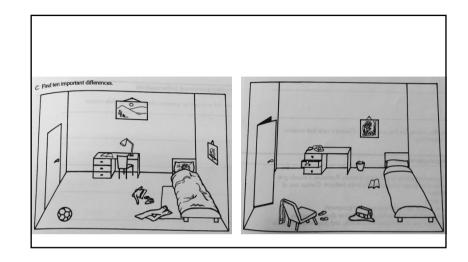
- Famous people:
 - One student pretends to be a famous person who is known to the others. They try to guess who the person is.
 - Are you alive or dead?
 - Are you Japanese?
 - Are you a teacher? etc.

- What and where?:
 - The teacher sends two students out of the room. The other students hide an object. The two students come back and guess what the object is and where it is hidden.
- Is it made of wood?
- Is it a pencil?
- Is it on this side of the room?
- Is it high or low?

Information gap exercises



B. STUDENT X STUDENT Y Shopping list YOU SELL: 2 packets tea tea - 50p a packet - 30p a kilo 1 kilo sugar sugar 1 Can orangejuice 2 kilos rice - 20p a kilo rice orange juice - 25p a can 1 kilo beans 1 kilo oranges



Advantages and problems

Advantages	Problems
They provide intensive and interesting language practice.	They can easily be done in a small class. In a large class, there are the following problems:
Although the exercises are quite controlled and use simple language, the students are really exchanging information and using language	 Preparation: for a class of 40, the teacher would have to make 20 copies of each half of the exercise.
communicatively.	 Organisation: the teacher would have to distribute 40 pieces of paper, make sure students in each pair get different parts of the exercise.